The rules of Chaotic Chess

In the game of Chaotic Chess there are four items that modify the common rules of chess. These items are randomly distributed on the fields of the chess board. Pieces can interact with the item by stepping on the field that are occupied by the item.

The four items consist of a bomb, coin, shield, and barrier.

Bomb:

Picking up the bomb induces an explosion of a three-by-three area. Every piece in that area is defeated and removed from the bord. This way clever sacrifices can be made by sacrificing your own pieces to take down more and stronger pieces of your opponent. The bomb can blow up every piece on the board, so checkmate can be achieved by stepping on a bomb near the king. The king himself can step onto the bomb as well, which would lead to a victory of the enemy team. If a bomb is near the edges or corners of the board, the explosion radius only takes up as much space as it is granted.

Example of bomb usage Example of a bomb explosion at the edge

Ein Bild, das Brettspiel, Schachfigur, Spiele, Tabletopspiel enthält.

Automatisch generierte BeschreibungEin Bild, das Schachfigur, Brettspiel, Schach enthält.

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Automatisch generierte Beschreibung

Coin:

The piece that stepped on the coin, gets converted into the piece that is resembled on the coin. To determine which piece is portraited by the coin, a random choice is made between knight, bishop, and rook. The king is the only piece that is not allowed to pick up the coin.

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Automatisch generierte Beschreibung Example of a coin usage

Shield:

The shield makes the piece that stepped on to the shield invincible for three rounds. The shield is anchored on its field and does not move with the piece that picked the shield up. Every piece can pick up the shield.

Example of a shield usage

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Barrier:

The field that the barrier is placed on, prevents every piece to step on that field. Only the field that the barrier is placed on is affected, pieces can jump over the barrier.

Jump over the barrier. Check mate with the barrier.

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